

## Instruction Sheet for the Candidate

<b>Qualification</b>	UI/UX Developer ( <b>Mobile App, Web &amp; Game Development</b> )
<b>Competency Standard</b>	Convert Mockups into web pages
<b>Purpose of Assessment</b>	Formative Assessment
<b>Candidate Details</b>	Name_____
	Registration/Roll Number_____
<b>Guidance for Candidate</b>	<p><b>To meet this standard, you are required to complete the following within 04 Hrs. Time frame (for practical demonstration &amp; assessment):</b></p> <ol style="list-style-type: none"> <li>1. Create Mockups</li> <li>2. Convert design in HTML5 and CSS3</li> <li>3. Make web page interactive</li> </ol>
<b>Time: 04 Hrs.</b>	During a practical assessment, under observation by an assessor, you are required to

<b>Minimum Evidence Required</b>	<ol style="list-style-type: none"> <li><b>1. Create Mockups</b> <ol style="list-style-type: none"> <li>1. Use suitable tool to design a mockup</li> <li>2. Design mockups</li> <li>3. Save it in appropriate format e.g. PSD</li> </ol> </li> <li><b>2. Convert design in HTML5 and CSS3</b> <ol style="list-style-type: none"> <li>1. Slice image/mockup using designing tool</li> <li>2. Write HTML against each sliced image</li> <li>3. Write CSS against HTML</li> <li>4. Use any framework for responsiveness of webpage</li> </ol> </li> <li><b>3. Make web page interactive</b> <ol style="list-style-type: none"> <li>1. Add JS if needed for interactive part for slider</li> <li>2. Apply JS for interactive web forms if needed</li> </ol> </li> </ol>
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## Self-Assessment Checklist

<b>Candidate Name</b>	
<b>Registration No.</b>	
<b>Qualification</b>	UI/UX Developer ( <b>Mobile App, Web &amp; Game Development</b> )
<b>Competency Standard</b>	Convert Mockups into web pages
<b>Purpose of Assessment</b>	Formative Assessment
<b>Assessment Task</b>	<ol style="list-style-type: none"> <li>1. Create Mockups</li> <li>2. Convert design in HTML5 and CSS3</li> <li>3. Make web page interactive</li> </ol>

I can.....

Performance Criteria	Yes	No
1. Use suitable tool to design a mockup	<input type="checkbox"/>	<input type="checkbox"/>
2. Design mockups	<input type="checkbox"/>	<input type="checkbox"/>
3. Save it in appropriate format e.g. PSD	<input type="checkbox"/>	<input type="checkbox"/>
4. Slice image/mockup using designing tool	<input type="checkbox"/>	<input type="checkbox"/>
5. Write HTML against each sliced image	<input type="checkbox"/>	<input type="checkbox"/>
6. Write CSS against HTML	<input type="checkbox"/>	<input type="checkbox"/>
7. Use any framework for responsiveness of webpage	<input type="checkbox"/>	<input type="checkbox"/>
8. Add JS if needed for interactive part for slider	<input type="checkbox"/>	<input type="checkbox"/>
9. Apply JS for interactive web forms if needed	<input type="checkbox"/>	<input type="checkbox"/>

Candidate's Signature \_\_\_\_\_ Assessor's Signature \_\_\_\_\_

Date: \_\_\_\_\_

## Assessors Judgment Guide

<b>Qualification</b>	UI/UX Developer ( <b>Mobile App, Web &amp; Game Development</b> )
<b>Competency Standard</b>	Convert Mockups into web pages
<b>Purpose of Assessment</b>	Formative Assessment
<b>Candidate Details</b>	Name: _____ Registration/Roll Number: _____ Signature: _____
<b>Assessment Outcome</b>	<p>COMPETENT <input type="checkbox"/> NOT YETCOMPETENT <input type="checkbox"/></p> <p>Name of the Assessor _____</p> <p>Assessor's code: _____</p> <p>Signature: _____</p>

Assessment Summary (to be filled by the assessor)							
Activity	Method					Result	
	Written	Oral	Observation	Portfolio	Role Play	Competent	Not Yet Competent
Nature of Activity							
Practical Skill Demonstration	✓		✓				
Knowledge Assessment	✓	✓					
Other Requirement							

## Observation Checklist

<b>Assessment Task</b>	<ol style="list-style-type: none"> <li>1. Create Mockups</li> <li>2. Convert design in HTML5 and CSS3</li> <li>3. Make web page interactive</li> </ol>			
<b>During the practical assessment, candidate demonstrated the following:</b>		<b>Yes</b>	<b>No</b>	<b>Remarks</b>
1.	Use suitable tool to design a mockup			
2.	Design mockups			
3.	Save it in appropriate format e.g. PSD			
4.	Slice image/mockup using designing tool			
5.	Write HTML against each sliced image			
6.	Write CSS against HTML			
7.	Use any framework for responsiveness of webpage			
8.	Add JS if needed for interactive part for slider			
9.	Apply JS for interactive web forms if needed			
<b>Competent</b> <input type="checkbox"/>		<b>Not Yet Competent</b> <input type="checkbox"/>		

## Knowledge Assessment

<b>Qualification</b>	UI/UX Developer ( <b>Mobile App, Web &amp; Game Development</b> )
<b>Competency Standard</b>	Convert Mockups into web pages
<b>Purpose of Assessment</b>	Formative Assessment
<b>Candidate Details</b>	Name: _____ Registration/Roll Number: _____ Candidate Signature: _____
<b>Assessment Outcome</b>	<p><b>COMPETENT</b> <input type="checkbox"/>                      <b>NOT YETCOMPETENT</b> <input type="checkbox"/></p> <p>Name of the Assessor: _____</p> <p>Assessor's code: _____</p> <p>Signature of the Assessor: _____</p>

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

	Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application)	Satisfactory	Not Satisfactory
1.	What is a website mockup?    		
2.	Explain first three steps involved in designing website mockup.    		
3.	Name any two frameworks for responsiveness of webpages		

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**Feedback to the Candidate**

**Candidate's Signature** \_\_\_\_\_ **Assessor's Signature** \_\_\_\_\_