Instruction Sheet for the Candidate

Qualification	Game Developer **(Mobile App, Web & Game Development)**
Competency Standard	Explore/Install Game development framework
Purpose of Assessment	Formative Assessment
Candidate Details	Name_____ Registration/Roll Number_____
Guidance for Candidate	**To meet this standard, you are required to complete the following within 03 Hrs. time frame (for practical demonstration & assessment):** • Explore game development framework • Install game development framework
Time: 03 Hrs.	During a practical assessment, under observation by an assessor, you are required to
Minimum Evidence Required	**Explore game development framework** 1. Identify Multiple platforms and Game Engines 2. Use primary features/functionality of game engines. 3. Select suitable Game Environment **Install game development framework** 1. Install Game development framework 2. Configure Game development framework

Self-Assessment Checklist

Candidate Name	
Registration No.	
Qualification	Game Developer **(Mobile App, Web & Game Development)**
Competency Standard	Explore/Install Game development framework
Purpose of Assessment	Formative Assessment
Assessment Task	• Explore game development framework • Install game development framework

I can………………

Performance Criteria	Yes	No
1. Identify Multiple platforms and Game Engines	☐	☐
2. Use primary features/functionality of game engines.	☐	☐
3. Select suitable Game Environment	☐	☐
4. Install Game development framework	☐	☐
5. Configure Game development framework	☐	☐

Candidate's Signature_____ Assessor's Signature_____

Date: _____

Assessors Judgment Guide

Qualification	Game Developer **(Mobile App, Web & Game Development)**
Competency Standard	Explore/Install Game development framework
Purpose of Assessment	Formative Assessment
Candidate Details	Name: _____ Registration/Roll Number: _____ Signature: _____
Assessment Outcome	**COMPETENT** ☐ **NOT YET COMPETENT** ☐ **Name of the Assessor**_____ **Assessor's code:** _____ **Signature:** _____

Assessment Summary (to be filled by the assessor)							
Activity	**Method**					**Result**	
Nature of Activity	Written	Oral	Observation	Portfolio	Role Play	Competent	Not Yet Competent
Practical Skill Demonstration			✓				
Knowledge Assessment		✓					
Other Requirement							

Observation Checklist

Assessment Task	• Explore/Install Game development framework			
During the practical assessment, candidate demonstrated the following:		**Yes**	**No**	**Remarks**
1.	Identify Multiple platforms and Game Engines			
2.	Use primary features/functionality of game engines.			
3.	Select suitable Game Environment			
4.	Install Game development framework			
5.	Configure Game development framework			
Competent ☐		**Not Yet Competent** ☐		

Knowledge Assessment

Qualification	Game Developer **(Mobile App, Web & Game Development)**
Competency Standard	Explore/Install Game development framework
Purpose of Assessment	Formative Assessment
Candidate Details	Name: _____ Registration/Roll Number: _____ Candidate Signature: _____
Assessment Outcome	COMPETENT ☐ NOT YET COMPETENT ☐ Name of the Assessor: _____ Assessor's code: _____ Signature of the Assessor: _____

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application)	**Satisfactory**	**Not Satisfactory**
1. What is the basic flow for developing a game?		
2. Name any two platforms for game development?		

			6
3.	What are the roles in game development?		

Feedback to the Candidate

Candidate's Signature_____ **Assessor's Signature** _____