

## Instruction Sheet for the Candidate

|                                  |  |
|----------------------------------|--|
| <b>Qualification</b>             | Full Stack Developer ( <b>Mobile App, Web &amp; Game Development</b> )   |
| <b>Competency Standard</b>       | Write program for client side (using JS, JQuery, Angular/VUE)  |
| <b>Purpose of Assessment</b>     | Formative Assessment   |
| <b>Candidate Details</b>         | Name_____  |
|                                  | Registration/Roll Number_____  |
| <b>Guidance for Candidate</b>    | <b>To meet this standard, you are required to complete the following within 03 Hrs. time frame (for practical demonstration &amp; assessment):</b>   |
| <b>Time: 03 Hrs.</b>             | During a practical assessment, under observation by an assessor, you are required to   |
| <b>Minimum Evidence Required</b> | <p><b>Identify the structure and design of web pages</b></p> <ol style="list-style-type: none"> <li>1. Identify the different components of web pages.</li> <li>2. Draft Design Layouts / mockups to implement design.</li> <li>3. Coordinate with Designers to Design the mockups according to the functional and non-functional requirements.</li> </ol> <p><b>Develop features to enhance the user experience</b></p> <ol style="list-style-type: none"> <li>1. Strike a balance between functional and aesthetic design</li> <li>2. Maintain the brand consistency throughout design by identifying the fixed components of webpage</li> <li>3. Improve the User Experience / User Interface</li> </ol> <p><b>Ensure optimized design for smartphones</b></p> <ol style="list-style-type: none"> <li>1. Identify different types of screens and hand-held devices</li> <li>2. Implement the right framework to achieve the responsiveness</li> <li>3. Implement the mockups to all screen sizes through frontend frameworks</li> </ol> <p><b>Utilize a variety of markup languages to write web pages</b></p> <ol style="list-style-type: none"> <li>1. Identify the list of frontend frameworks that would be required to implement the frontend</li> <li>2. Implement the code (HTML, CSS, JS and frameworks) to generate</li> </ol> |

|  |   |
|--|---|
|  | <p>the frontend layouts using frameworks according to mockups</p> <ol style="list-style-type: none"> <li>3. Refine the look and feel according to the mockups by customization process</li> <li>4. Make the webpages interactive by deploying, JS, JQuery/VUE/or any framework and Ajax</li> <li>5. Implement all type of form validations through JS</li> </ol> <p><b>Optimize web pages for maximum speed and scalability</b></p> <ol style="list-style-type: none"> <li>1. Test the speed of loading of pages after functional requirements achieved.</li> <li>2. Optimize the loading page delays through refining logic and optimizing the image size, if needed</li> <li>3. Localize all the scripts if loading from web like online css, js and frameworks</li> <li>4. Use minified version of scripting, place scripts at the end of the page to improve efficiency and speed.</li> </ol> |
|--|---|

## Self-Assessment Checklist

|                              |  |
|------------------------------|--|
| <b>Candidate Name</b>        |  |
| <b>Registration No.</b>      |  |
| <b>Qualification</b>         | Full Stack Developer ( <b>Mobile App, Web &amp; Game Development</b> )   |
| <b>Competency Standard</b>   | Write program for client side (using JS, JQuery, Angular/VUE)  |
| <b>Purpose of Assessment</b> | Formative Assessment   |
| <b>Assessment Task</b>       | <ul style="list-style-type: none"> <li>• Identify the structure and design of web pages</li> <li>• Develop features to enhance the user experience</li> <li>• Ensure optimized design for smartphones</li> <li>• Utilize a variety of markup languages to write web pages</li> <li>• Optimize web pages for maximum speed and scalability</li> </ul> |

I can.....

| <b>Performance Criteria</b>  | <b>Yes</b>               | <b>No</b>                |
|--|--------------------------|--------------------------|
| 1. Identify the different components of web pages  | <input type="checkbox"/> | <input type="checkbox"/> |
| 2. Draft Design Layouts / mockups to implement design  | <input type="checkbox"/> | <input type="checkbox"/> |
| 3. Coordinate with Designers to Design the mockups according to the functional and non-functional requirements               | <input type="checkbox"/> | <input type="checkbox"/> |
| 4. Strike a balance between functional and aesthetic design  | <input type="checkbox"/> | <input type="checkbox"/> |
| 5. Maintain the brand consistency throughout design by identifying the fixed components of webpage                           | <input type="checkbox"/> | <input type="checkbox"/> |
| 6. Improve the User Experience / User Interface  | <input type="checkbox"/> | <input type="checkbox"/> |
| 7. Identify different types of screens and hand-held devices   | <input type="checkbox"/> | <input type="checkbox"/> |
| 8. Implement the right framework to achieve the responsiveness   | <input type="checkbox"/> | <input type="checkbox"/> |
| 9. Implement the mockups to all screen sizes through frontend frameworks   | <input type="checkbox"/> | <input type="checkbox"/> |
| 10. Identify the list of frontend frameworks that would be required to implement the frontend                                | <input type="checkbox"/> | <input type="checkbox"/> |
| 11. Implement the code (HTML, CSS, JS and frameworks) to generate the frontend layouts using frameworks according to mockups | <input type="checkbox"/> | <input type="checkbox"/> |

|  |                      |                      |
|--|----------------------|----------------------|
| 12. Refine the look and feel according to the mockups by customization process                               | <input type="text"/> | <input type="text"/> |
| 13. Make the webpages interactive by deploying, JS, jQuery/VUE/or any framework and Ajax                     | <input type="text"/> | <input type="text"/> |
| 14. Implement all type of form validations through JS  | <input type="text"/> | <input type="text"/> |
| 15. Test the speed of loading of pages after functional requirements achieved.                               | <input type="text"/> | <input type="text"/> |
| 16. Optimize the loading page delays through refining logic and optimizing the image size, if needed         | <input type="text"/> | <input type="text"/> |
| 17. Localize all the scripts if loading from web like online CSS, js and frameworks                          | <input type="text"/> | <input type="text"/> |
| 18. Use minified version of scripting, place scripts at the end of the page to improve efficiency and speed. | <input type="text"/> | <input type="text"/> |

Candidate's Signature\_\_\_\_\_ Assessor's Signature\_\_\_\_\_

Date: \_\_\_\_\_

## Assessors Judgment Guide

|                              |   |
|------------------------------|---|
| <b>Qualification</b>         | Full Stack Developer ( <b>Mobile App, Web &amp; Game Development</b> )  |
| <b>Competency Standard</b>   | Write program for client side (using JS, JQuery, Angular/VUE)   |
| <b>Purpose of Assessment</b> | Formative Assessment  |
| <b>Candidate Details</b>     | Name: _____<br>Registration/Roll Number: _____ Signature: _____   |
| <b>Assessment Outcome</b>    | COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/><br>Name of the Assessor _____<br>Assessor's code: _____<br>Signature: _____ |

| Assessment Summary (to be filled by the assessor) |         |      |             |           |           |           |                   |
|---|---------|------|-------------|-----------|-----------|-----------|-------------------|
| Activity  | Method  |      |             |           |           | Result    |                   |
| Nature of Activity                                | Written | Oral | Observation | Portfolio | Role Play | Competent | Not Yet Competent |
| Practical Skill Demonstration                     |         |      | ✓           |           |           |           |                   |
| Knowledge Assessment                              |         | ✓    |             |           |           |           |                   |
| Other Requirement                                 |         |      |             |           |           |           |                   |

## Observation Checklist

|   |  |  |           |                |
|---|--|--|-----------|----------------|
| <b>Assessment Task</b>  |  | <ul style="list-style-type: none"> <li>• Identify the structure and design of web pages</li> <li>• Develop features to enhance the user experience</li> <li>• Ensure optimized design for smartphones</li> <li>• Utilize a variety of markup languages to write web pages</li> <li>• Optimize web pages for maximum speed and scalability</li> </ul> |           |                |
| <b>During the practical assessment, candidate demonstrated the following:</b> |  | <b>Yes</b>   | <b>No</b> | <b>Remarks</b> |
| 1.  | Identify the different components of web pages   |  |           |                |
| 2.  | Draft Design Layouts / mockups to implement design   |  |           |                |
| 3.  | Coordinate with Designers to Design the mockups according to the functional and non-functional requirements              |  |           |                |
| 4.  | Strike a balance between functional and aesthetic design   |  |           |                |
| 5.  | Maintain the brand consistency throughout design by identifying the fixed components of webpage                          |  |           |                |
| 6.  | Improve the User Experience / User Interface   |  |           |                |
| 7.  | Identify different types of screens and hand-held devices  |  |           |                |
| 8.  | Implement the right framework to achieve the responsiveness  |  |           |                |
| 9.  | Implement the mockups to all screen sizes through frontend frameworks  |  |           |                |
| 10.   | Identify the list of frontend frameworks that would be required to implement the frontend                                |  |           |                |
| 11.   | Implement the code (HTML, CSS, JS and frameworks) to generate the frontend layouts using frameworks according to mockups |  |           |                |
| 12.   | Refine the look and feel according to the mockups by customization process   |  |           |                |
| 13.   | Make the webpages interactive by deploying, JS, JQuery/VUE/or any framework and Ajax                                     |  |           |                |
| 14.   | Implement all type of form validations through JS  |  |           |                |
| 15.   | Test the speed of loading of pages after functional requirements achieved.   |  |           |                |
| 16.   | Optimize the loading page delays through refining logic and optimizing the image size, if needed                         |  |           |                |

|                                    |  |  |  |  |
|------------------------------------|--|--|--|--|
| 17.                                | Localize all the scripts if loading from web like online css, js and frameworks                          |  |  |  |
| 18.                                | Use minified version of scripting, place scripts at the end of the page to improve efficiency and speed. |  |  |  |
| Competent <input type="checkbox"/> |  | Not Yet Competent <input type="checkbox"/> |  |  |

## Knowledge Assessment

|                              |   |
|------------------------------|---|
| <b>Qualification</b>         | <b>Full Stack Developer (Mobile App, Web &amp; Game Development)</b>  |
| <b>Competency Standard</b>   | Write program for client side (using JS, JQuery, Angular/VUE)   |
| <b>Purpose of Assessment</b> | Formative Assessment  |
| <b>Candidate Details</b>     | Name: _____<br>Registration/Roll Number: _____ Candidate Signature: _____   |
| <b>Assessment Outcome</b>    | <div style="display: flex; justify-content: space-around; align-items: center;"> <span><b>COMPETENT</b> <input type="checkbox"/></span> <span><b>NOT YET COMPETENT</b> <input type="checkbox"/></span> </div> Name of the Assessor: _____<br>Assessor's code: _____<br>Signature of the Assessor: _____ |

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

| Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application) |  | Satisfactory | Not Satisfactory |
|---|--|--------------|------------------|
| 1.  | Name any three components of a webpage.                |              |                  |
|   |  |              |                  |
| 2.  | What is meant by responsiveness?                       |              |                  |
|   |  |              |                  |
| 3.  | What is meant by form validation in a web application? |              |                  |

|    |                             |  |  |
|----|-----------------------------|--|--|
|    |                             |  |  |
| 4. | What is meant by scripting? |  |  |

| Feedback to the Candidate  |                            |
|----------------------------|----------------------------|
|                            |                            |
|                            |                            |
|                            |                            |
|                            |                            |
|                            |                            |
|                            |                            |
| Candidate's Signature_____ | Assessor's Signature _____ |