

Instruction Sheet for the Candidate

Qualification	Graphic Designer (Mobile App, Web & Game Development)
Competency Standard	Explore Graphic Designing Tools
Purpose of Assessment	Formative Assessment
Candidate Details	Name_____ Registration/Roll Number_____
Guidance for Candidate	To meet this standard, you are required to complete the following within 02 Hrs. time frame (for practical demonstration & assessment): <ul style="list-style-type: none"> • Select Appropriate Tools for Designing • Demonstrate the Proficiency in Using Tools
Time: 02 Hrs.	During a practical assessment, under observation by an assessor, you are required to
Minimum Evidence Required	Select Appropriate Tools for Designing <ol style="list-style-type: none"> 1. Choose all types of tools from beginners to pro level. 2. Categorize the tools according to their purposes. Demonstrate the proficiency in using Designing Tools <ol style="list-style-type: none"> 1. Show skills for putting information architecture on page layout. 2. Prove expertise in typography and color scheme. 3. Demonstrate the dexterity in using the software such as Adobe Photoshop, Illustrator and InDesign 4. Show familiarity with HTML

Self-Assessment Checklist

Candidate Name	
Registration No.	
Qualification	Graphic Designer (Mobile App, Web & Game Development)
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Purpose of Assessment	Formative Assessment
Assessment Task	<ul style="list-style-type: none"> • Select Appropriate Tools for Designing • Demonstrate the Proficiency in Using Tools

I can.....

Performance Criteria	Yes	No
1. Choose all types of tools from beginners to pro level.	<input type="checkbox"/>	<input type="checkbox"/>
2. Categorize the tools according to their purposes.	<input type="checkbox"/>	<input type="checkbox"/>
3. Show skills to put information architecture on page layout.	<input type="checkbox"/>	<input type="checkbox"/>
4. Prove expertise in typography and color scheme.	<input type="checkbox"/>	<input type="checkbox"/>
5. Demonstrate the dexterity in using the software such as Adobe Photoshop, Illustrator and InDesign	<input type="checkbox"/>	<input type="checkbox"/>

Candidate's Signature_____ Assessor's Signature_____

Date: _____

Assessors Judgment Guide

Qualification	Graphic Designer (Mobile App, Web & Game Development)
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Purpose of Assessment	Formative Assessment
Candidate Details	Name: _____ Registration/Roll Number: _____ Signature: _____
Assessment Outcome	COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> Name of the Assessor _____ Assessor's code: _____ Signature: _____

Assessment Summary (to be filled by the assessor)							
Activity	Method					Result	
Nature of Activity	Written	Oral	Observation	Portfolio	Role Play	Competent	Not Yet Competent
Practical Skill Demonstration			✓				
Knowledge Assessment		✓					
Other Requirement							

Observation Checklist

Assessment Task	<ul style="list-style-type: none"> Select Appropriate Tools for Designing Demonstrate the Proficiency in Using Tools 			
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1.	Choose all types of tools from beginners to pro level.			
2.	Categorize the tools according to their purposes.			
3.	Show skills for putting information architecture on page layout.			
4.	Prove expertise in typography and color scheme.			
5.	Demonstrate the dexterity in using the software such as Adobe Photoshop, Illustrator and InDesign			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Knowledge Assessment

Qualification	Graphic Designer (Mobile App, Web & Game Development)
Competency Standard	Explore Graphic Designing Tools
Purpose of Assessment	Formative Assessment
Candidate Details	Name: _____ Registration/Roll Number: _____ Candidate Signature: _____
Assessment Outcome	<div style="display: flex; justify-content: space-around; align-items: center;"> COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> </div> Name of the Assessor: _____ Assessor's code: _____ Signature of the Assessor: _____

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application)		Satisfactory	Not Satisfactory
1.	Define graphic designing.		
2.	Name any three graphic designing tools.		

3.	Differentiate between the beginner and pro level graphic software?		

Feedback to the Candidate	
Candidate's Signature_____	Assessor's Signature _____