

## Instruction Sheet for the Candidate

<b>Qualification</b>	JavaScript Programmer ( <b>Mobile App, Web &amp; Game Development</b> )
<b>Competency Standard</b>	Implement logic in Java Script
<b>Purpose of Assessment</b>	Formative Assessment
<b>Candidate Details</b>	Name_____
	Registration/Roll Number_____
<b>Guidance for Candidate</b>	<p><b>To meet this standard, you are required to complete the following within 04 Hrs. time frame (for practical demonstration &amp; assessment):</b></p> <ul style="list-style-type: none"> <li>• Use fundamentals of Javascript</li> <li>• Solve complex programming problems</li> <li>• Explore JS DOM(Document Object Model) tasks</li> </ul>
<b>Time: 04 Hrs.</b>	During a practical assessment, under observation by an assessor, you are required to
<b>Minimum Evidence Required</b>	<p><b>Use fundamentals of JavaScript</b></p> <ol style="list-style-type: none"> <li>1. Declare variables and arrays</li> <li>2. Perform some calculation</li> <li>3. Display calculation in alert box</li> </ol> <p><b>Solve complex programming problems</b></p> <ol style="list-style-type: none"> <li>1. Implement sequential structure</li> <li>2. Implement conditional structure</li> <li>3. Implement iterative structure</li> <li>4. Implement structured programming (Functions)</li> </ol> <p><b>Explore JS DOM tasks</b></p> <ol style="list-style-type: none"> <li>1. Change the content of HTML</li> <li>2. Add the styling to HTML element</li> <li>3. Remove the HTML element</li> </ol>

## Self-Assessment Checklist

<b>Candidate Name</b>	
<b>Registration No.</b>	
<b>Qualification</b>	JavaScript Programmer ( <b>Mobile App, Web &amp; Game Development</b> )
<b>Competency Standard</b>	Implement logic in Java Script
<b>Purpose of Assessment</b>	Formative Assessment
<b>Assessment Task</b>	<ul style="list-style-type: none"> <li>• Use fundamentals of Javascript</li> <li>• Solve complex programming problems</li> <li>• Explore JS DOM(Document Object Model) tasks</li> </ul>

I can.....

Performance Criteria	Yes	No
1. Declare variables and arrays	<input type="checkbox"/>	<input type="checkbox"/>
2. Perform some calculation	<input type="checkbox"/>	<input type="checkbox"/>
3. Display calculation in alert box	<input type="checkbox"/>	<input type="checkbox"/>
4. Implement sequential structure	<input type="checkbox"/>	<input type="checkbox"/>
5. Implement conditional structure	<input type="checkbox"/>	<input type="checkbox"/>
6. Implement iterative structure	<input type="checkbox"/>	<input type="checkbox"/>
7. Implement structured programming (Functions)	<input type="checkbox"/>	<input type="checkbox"/>
8. Change the content of HTML	<input type="checkbox"/>	<input type="checkbox"/>
9. Add the styling to HTML element	<input type="checkbox"/>	<input type="checkbox"/>
10. Remove the HTML element.	<input type="checkbox"/>	<input type="checkbox"/>

Candidate's Signature \_\_\_\_\_ Assessor's Signature \_\_\_\_\_

Date: \_\_\_\_\_



## Observation Checklist

<b>Assessment Task</b>	<ul style="list-style-type: none"> <li>Use fundamentals of Javascript</li> <li>Solve complex programming problems</li> <li>Explore JS DOM(Document Object Model) tasks</li> </ul>		
<b>During the practical assessment, candidate demonstrated the following:</b>	<b>Yes</b>	<b>No</b>	<b>Remarks</b>
1. Declare variables and arrays			
2. Perform some calculation			
3. Display calculation in alert box			
4. Implement sequential structure			
5. Implement conditional structure			
6. Implement iterative structure			
7. Implement structured programming (Functions)			
8. Change the content of HTML			
9. Add the styling to HTML element			
10. Remove the HTML element.			
<b>Competent</b> <input type="checkbox"/>	<b>Not Yet Competent</b> <input type="checkbox"/>		

## Knowledge Assessment

<b>Qualification</b>	JavaScript Programmer ( <b>Mobile App, Web &amp; Game Development</b> )
<b>Competency Standard</b>	Implement logic in Java Script
<b>Purpose of Assessment</b>	Formative Assessment
<b>Candidate Details</b>	Name: _____ Registration/Roll Number: _____ Candidate Signature: _____
<b>Assessment Outcome</b>	<p><b>COMPETENT</b> <input type="checkbox"/>                      <b>NOT YET COMPETENT</b> <input type="checkbox"/></p> <p>Name of the Assessor: _____</p> <p>Assessor's code: _____</p> <p>Signature of the Assessor: _____</p>

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

	Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application)	Satisfactory	Not Satisfactory
1.	What is Variable?  		
2.	Name the loop structures available in JavaScript.  		
3.	Define Structured Programming.  		
4.	Define DOM.		

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**Feedback to the Candidate**

Candidate's Signature \_\_\_\_\_ Assessor's Signature \_\_\_\_\_