

Instruction Sheet for the Candidate

Qualification	UI/UX Developer (Mobile App, Web & Game Development)
Competency Standard	Apply Cascading stylesheet
Purpose of Assessment	Formative Assessment
Candidate Details	Name_____ Registration/Roll Number_____
Guidance for Candidate	<p>To meet this standard, you are required to complete the following within 04 Hrs. Time frame (for practical demonstration & assessment):</p> <ul style="list-style-type: none"> • Explore CSS • Define CSS • Apply CSS • Explore CSS frameworks (Like Bootstrap, SASS, foundation etc.)
Time: 04 Hrs.	During a practical assessment, under observation by an assessor, you are required to

Minimum Evidence Required	<p>1. Explore CSS</p> <ol style="list-style-type: none"> 1. Explore the ways to insert CSS 2. Identify required way to insert CSS <p>2. Define CSS</p> <ol style="list-style-type: none"> 1. Define/code styles for tags in CSS 2. Define/code styles for classes in CSS 3. Define/code styles for IDs in CSS 4. Explore and use media query for different screen sizes (Responsiveness) <p>3. Apply CSS</p> <ol style="list-style-type: none"> 1. Select suitable place where to apply formatting/stylesheet 2. Call CSS as a class/ID 3. Use style tags <p>4. Explore CSS frameworks (Like Bootstrap, SASS, foundation etc.)</p> <ol style="list-style-type: none"> 1. Search available CSS frameworks 2. Install most suitable framework 3. Configure framework with IDE and modules
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	4. Use classes/features of framework
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Self-Assessment Checklist

Candidate Name	
Registration No.	
Qualification	UI/UX Developer (Mobile App, Web & Game Development)
Competency Standard	Apply Cascading stylesheet
Purpose of Assessment	Formative Assessment
Assessment Task	<ol style="list-style-type: none"> 1. Explore CSS 2. Define CSS 3. Apply CSS 4. Explore CSS frameworks (Like Bootstrap, SASS, foundation etc.)

I can.....

Performance Criteria	Yes	No
1. Use CSS in required page	<input type="checkbox"/>	<input type="checkbox"/>
2. Identify required way to insert CSS	<input type="checkbox"/>	<input type="checkbox"/>
3. Define/code styles for tags in CSS	<input type="checkbox"/>	<input type="checkbox"/>
4. Define/code styles for classes in CSS	<input type="checkbox"/>	<input type="checkbox"/>
5. Define/code styles for IDs in CSS	<input type="checkbox"/>	<input type="checkbox"/>
6. Explore and use media query for different screen sizes (Responsiveness)	<input type="checkbox"/>	<input type="checkbox"/>
7. Select suitable place where to apply formatting/stylesheet	<input type="checkbox"/>	<input type="checkbox"/>
8. Call CSS as a class/ID	<input type="checkbox"/>	<input type="checkbox"/>
9. Use style tags	<input type="checkbox"/>	<input type="checkbox"/>
10. Search available CSS frameworks	<input type="checkbox"/>	<input type="checkbox"/>
11. Install most suitable framework	<input type="checkbox"/>	<input type="checkbox"/>
12. Configure framework with IDE and modules	<input type="checkbox"/>	<input type="checkbox"/>
13. Use classes/features of framework	<input type="checkbox"/>	<input type="checkbox"/>

Candidate's Signature_____ Assessor's Signature_____

Date: _____

Assessors Judgment Guide

Qualification	UI/UX Developer (Mobile App, Web & Game Development)
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Purpose of Assessment	Formative Assessment
Candidate Details	Name: _____ Registration/Roll Number: _____ Signature: _____
Assessment Outcome	COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> Name of the Assessor _____ Assessor's code: _____ Signature: _____

Assessment Summary (to be filled by the assessor)							
Activity	Method					Result	
Nature of Activity	Written	Oral	Observation	Portfolio	Role Play	Competent	Not Yet Competent
Practical Skill Demonstration	✓		✓				
Knowledge Assessment	✓	✓					
Other Requirement							

Observation Checklist

Assessment Task	<ol style="list-style-type: none"> 1. Explore CSS 2. Define CSS 3. Apply CSS 4. Explore CSS frameworks (Like Bootstrap, SASS, foundation etc.) 			
During the practical assessment, candidate demonstrated the following:		Yes	No	Remarks
1.	Insert CSS in required document			
2.	Identify required way to insert CSS			
3.	Define/code styles for tags in CSS			
4.	Define/code styles for classes in CSS			
5.	Define/code styles for IDs in CSS			
6.	Explore and use media query for different screen sizes (Responsiveness)			
7.	Select suitable place where to apply formatting/style sheet			
8.	Call CSS as a class/ID			
9.	Use style tags			
10.	Search available CSS frameworks			
11.	Install most suitable framework			
12.	Configure framework with IDE and modules			
13.	Use classes/features of framework			
Competent <input type="checkbox"/>		Not Yet Competent <input type="checkbox"/>		

Knowledge Assessment

Qualification	UI/UX Developer (Mobile App, Web & Game Development)
Competency Standard	Apply Cascading stylesheet
Purpose of Assessment	Formative Assessment
Candidate Details	Name: _____ Registration/Roll Number: _____ Candidate Signature: _____
Assessment Outcome	<div style="display: flex; justify-content: space-around; align-items: center;"> COMPETENT <input type="checkbox"/> NOT YET COMPETENT <input type="checkbox"/> </div> Name of the Assessor: _____ Assessor's code: _____ Signature of the Assessor: _____

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application)		Satisfactory	Not Satisfactory
1.	Define any three advantages of using CSS.		
2.	What is universal selector?		
3.	What is class selector?		

4.	What are the various ways of using CSS in an HTML page?		
5.	How CSS style overriding works?		

Feedback to the Candidate
Candidate's Signature _____ Assessor's Signature _____