

## Instruction Sheet for the Candidate

|                                  |  |
|----------------------------------|--|
| <b>Qualification</b>             | Graphic Designer ( <b>Mobile App, Web &amp; Game Development</b> )   |
| <b>Competency Standard</b>       | Explore Graphic Designing Tools  |
| <b>Purpose of Assessment</b>     | Formative Assessment   |
| <b>Candidate Details</b>         | Name_____  |
|                                  | Registration/Roll Number_____  |
| <b>Guidance for Candidate</b>    | <p><b>To meet this standard, you are required to complete the following within 02 Hrs. time frame (for practical demonstration &amp; assessment):</b></p> <ul style="list-style-type: none"> <li>• Select Appropriate Tools for Designing</li> <li>• Demonstrate the Proficiency in Using Tools</li> </ul>   |
| <b>Time: 02 Hrs.</b>             | During a practical assessment, under observation by an assessor, you are required to   |
| <b>Minimum Evidence Required</b> | <p><b>Select Appropriate Tools for Designing</b></p> <ol style="list-style-type: none"> <li>1. Choose all types of tools from beginners to pro level.</li> <li>2. Categorize the tools according to their purposes.</li> </ol> <p><b>Demonstrate the proficiency in using Designing Tools</b></p> <ol style="list-style-type: none"> <li>1. Show skills for putting information architecture on page layout.</li> <li>2. Prove expertise in typography and color scheme.</li> <li>3. Demonstrate the dexterity in using the software such as Adobe Photoshop, Illustrator and InDesign</li> <li>4. Show familiarity with HTML</li> </ol> |

## Self-Assessment Checklist

|                              |  |
|------------------------------|--|
| <b>Candidate Name</b>        |  |
| <b>Registration No.</b>      |  |
| <b>Qualification</b>         | Graphic Designer <b>(Mobile App, Web &amp; Game Development)</b>   |
| <b>Competency Standard</b>   | Explore Graphic Designing Tools  |
| <b>Purpose of Assessment</b> | Formative Assessment   |
| <b>Assessment Task</b>       | <ul style="list-style-type: none"> <li>• Select Appropriate Tools for Designing</li> <li>• Demonstrate the Proficiency in Using Tools</li> </ul> |

I can.....

| <b>Performance Criteria</b>  | <b>Yes</b>               | <b>No</b>                |
|--|--------------------------|--------------------------|
| 1. Choose all types of tools from beginners to pro level.  | <input type="checkbox"/> | <input type="checkbox"/> |
| 2. Categorize the tools according to their purposes.   | <input type="checkbox"/> | <input type="checkbox"/> |
| 3. Show skills to put information architecture on page layout.                                       | <input type="checkbox"/> | <input type="checkbox"/> |
| 4. Prove expertise in typography and color scheme.   | <input type="checkbox"/> | <input type="checkbox"/> |
| 5. Demonstrate the dexterity in using the software such as Adobe Photoshop, Illustrator and InDesign | <input type="checkbox"/> | <input type="checkbox"/> |

Candidate's Signature \_\_\_\_\_ Assessor's Signature \_\_\_\_\_

Date: \_\_\_\_\_



## Observation Checklist

|   |  |   |           |                |
|---|--|---|-----------|----------------|
| <b>Assessment Task</b>  | <ul style="list-style-type: none"> <li>Select Appropriate Tools for Designing</li> <li>Demonstrate the Proficiency in Using Tools</li> </ul> |   |           |                |
| <b>During the practical assessment, candidate demonstrated the following:</b> |  | <b>Yes</b>  | <b>No</b> | <b>Remarks</b> |
| 1.  | Choose all types of tools from beginners to pro level.   |   |           |                |
| 2.  | Categorize the tools according to their purposes.  |   |           |                |
| 3.  | Show skills for putting information architecture on page layout.   |   |           |                |
| 4.  | Prove expertise in typography and color scheme.  |   |           |                |
| 5.  | Demonstrate the dexterity in using the software such as Adobe Photoshop, Illustrator and InDesign  |   |           |                |
| <b>Competent</b> <input type="checkbox"/>                                     |  | <b>Not Yet Competent</b> <input type="checkbox"/> |           |                |

## Knowledge Assessment

|                              |  |
|------------------------------|--|
| <b>Qualification</b>         | Graphic Designer ( <b>Mobile App, Web &amp; Game Development</b> )   |
| <b>Competency Standard</b>   | Explore Graphic Designing Tools  |
| <b>Purpose of Assessment</b> | Formative Assessment   |
| <b>Candidate Details</b>     | Name: _____<br>Registration/Roll Number: _____ Candidate Signature: _____  |
| <b>Assessment Outcome</b>    | <p><b>COMPETENT</b> <input type="checkbox"/>                      <b>NOT YET COMPETENT</b> <input type="checkbox"/></p> <p>Name of the Assessor: _____</p> <p>Assessor's code: _____</p> <p>Signature of the Assessor: _____</p> |

Candidate's response is not required to be identical, but similar concepts and/or keywords must be used. Oral questioning may be used to clarify candidate understanding of topic and its application.

|    | Questions (Candidate confidently answered questions correctly and demonstrated understanding of the topics and their application) | Satisfactory | Not Satisfactory |
|----|---|--------------|------------------|
| 1. | Define graphic designing.<br><br><br><br><br><br><br><br><br><br>   |              |                  |
| 2. | Name any three graphic designing tools.   |              |                  |

